# Multiple realizations of the mental states: hunting for plausible chimeras

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# 1 The framework of multiple realizability

The key elements characterising the functionalist approach to mind studies
 are commonly identified (e.g. see [5]) with claims concerning:

- The cognitive creatures' essential feature (they are all computational systems);
- 2. The object of the research in the fields of cognitive psychology and
   artificial intelligence (abstract functional states and novel physical realizations for these states respectively);
- <sup>9</sup> 3. The irreducibility and consequently the autonomy of special sciences;

4. The inefficacy of the empirical research on the neural structure, be cause of the merely contingent relation established between the neural
 structure and the functional states it realizes.

The objective of this paper is to support a reductionist perspective in mind studies, disputing the soundness of the claims 3 and 4 in particular. Therefore, since it is easy to concede that the theory of multiple realizability of mental states plays the role of the hub, binding all the four claims one another, this paper aims at showing the weaknesses of the grounds on which the theory has been built.

The Multiple Realizability Theory (MRT) has been first formalized in the 19 late sixties by Hilary Putnam in a famous series of papers (for a collection see 20 [12]). In the article commonly recognised as the most representative of that 21 period [11], it is assumed that every animal, independently of the species it 22 belongs to, is capable of feeling pain: the mental state of pain is not species-23 specific. Therefore the identification of the mental state with a certain C-24 Fiber activation (or any other neural correlate) leads to the conclusion that 25 all species should be found sharing the same neural structure and the same 26 neural activation at the right moment. Even if we consider that parallel 27

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evolution might lead to the same physical structure, once the argument is 28 extended to other psychological predicates (such as, for instance, hunger or 29 sexual attraction), it becomes overwhelmingly plausible (Putnam's words) 30 that these multiple realizations across species simply cannot be explained 31 in terms of a theory grounded on the identity between mental and physical 32 states. After all, even if parallel evolution could be proved in all known 33 creatures, the conceivability of artificial silicon based systems capable of 34 feeling pain, would definitively discard any attempt to establish an identity. 35 Putnam's famous proposal is then to conceive a different approach to the 36 mind, grounding it on the concept of a virtual machine analogous to the 37 Turing Machine, but characterised by a few strategic differences. 38

It is useful to remind briefly what these devices are: a Turing machine (TM) is a computational -serial- device that is instructed by a program (set of instructions) to process a symbolic input in order to give a symbolic output as a result. These processes may have the following schematic representation:

# $\{x_1, x_2, x_3, \dots, x_n\} \to A \to B \to C \to D \to \dots \to [final \ status]$

The input assigns a value to each of the n variables  $\{x_1, x_2, x_3, ..., x_n\}$ , then the virtual machine computes these values as it is described by its set of instructions, reaching its first state (A). The new state gives life to a new series of processes that allows the machine to change again state in favour of the second one (B): the operation is replicated until the virtual machine reaches the final state described by the instructions in relation to the values assigned to the variables.

This mechanism implies that a TM is characterised by an assignment of 46 probabilities 1 or 0 to every transition. On the contrary, if the instructions 47 allow the machine to change its status from the original one to a series 48 of target ones, with probabilities assigned to each of them, (e.g. starting 49 from the functional state A the machine may change in favour of B with 50 30% of chances or C with 70%) then the machine is called Probabilistic 51 Automaton. Finally, there are devices capable of processing sets of inputs 52 in order to generate new sets of instructions: this ability allows simulating 53 any possible TM generating a so-called Universal Turing Machine (UTM). In 54 other words, the UTM is directly programmed by the input, which instructs 55 the machine about the processes to apply thenceforth. The MRT assumes 56 that the combination between a probabilistic automaton and a UTM gives 57 in return a virtual device whose processes are consistent with the living 58 beings' ones. 59

<sup>60</sup> All these devices (TM, UTM and probabilistic automaton) are known <sup>61</sup> as virtual machines because of their nature which makes them completely

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independent of any specific physical structure: it doesn't matter if the com-62 putation required by the set of instructions is performed by a neural system, 63 a CPU or a series of cogs wheels. The focus is on the functional organization 64 realized by the device (i.e. the instructions concerning its state transitions) 65 and the functional state it can consequently reach, once the device has re-66 ceived a specific symbolic input. Furthermore, since the states are also 67 independent, it is not even necessary for two systems to be functionally 68 isomorphic (i.e. it is not necessary that they realize the same set of instruc-69 tions) to reach the same state: different programs may lead to the same 70 functional state. 71

In conclusion, the MRT entails that two generic neural structures A and B may realize a mental state M, but they can never be identified with the mental state itself: the relation between the physical system and its mental realizations is always contingent and there can be infinite physically different systems realizing the same mental state. The focus changes from the reductionist study of the neural correlate to the functionalist study of the realized functions<sup>1</sup>.

Putnam's early argument has been originally applied to different neural 79 structures belonging to different species, but few years later Jerry Fodor 80 [7, 8] generalised the value of the MRT, presenting his assumption as the 81 necessary consequence of Putnam's conclusions. The generalised version of 82 the MRT has started appealing to the 70s studies on brain mapping and to 83 the notions of neural degeneracy and plasticity: the key argument coming 84 from these studies is that the nervous system of higher organisms is able to 85 accomplish a single psychological task in a wide variety of ways by means 86 of several neurological parts of the whole structure. As a consequence, 87 the relation between physical and mental states proves to be contingent 88 even when it is applied to the same species or a single neural system<sup>2</sup>: 89 time becomes a legitimate variable to take into account when considering 90 the contingency of the causal relation between the physical system (the 91 implementer) and the functional state (the implemented). 92

# <sup>93</sup> 2 The computability issue and the overestimation of <sup>94</sup> the UTM

The superimposition of the processes performed by a virtual machine on the ones realized by cognitive organisms has been attractive since the very

<sup>&</sup>lt;sup>1</sup>Subsequent articles (e.g. see [2] or i [12,  $\S14$ ]) have also dealt with the problem of the realization of more than a single functional state (or psychological predicate) at the same time. The solution proposed assumes complex living beings are able of realizing the processes of several virtual machines at the same time (i.e. in parallel).

 $<sup>^{2}</sup>$ E.g. a single human being realizes the same mental state of pain during childhood and adulthood, despite the differences characterising the same neural structure in the two periods.

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beginning: even those who have tried to discard the functionalist approach 97 98 have rarely questioned the argument of the multiple realizations of mental states and have preferred to focus their attention on the implications the 99 theory has on reductionism [5, 9, 10, 4]. A few exceptions are represented 100 by those [17, 15, 1] who have challenged the likelihood of the argument 101 by means of theoretical reasoning or stressing the failures of the predic-102 tions implied the generalised MRT. Nonetheless, I think a computational 103 approach to this matter has been surprisingly ignored: the theory relies on 104 the identification of the mind with the TM; should this identification be 105 computationally inadequate, the MRT would be proved ill-grounded. As a 106 matter of fact, there are three reasons that lead to this conclusion. 107

The first reason is the limited range of Turing-computable algorithms. To 108 put it simple, the computational capacities of a TM are widely overestimated 109 and they are usually erroneously attributed to Turing himself. There is a 110 huge list of philosophical misconceptions about Turing's virtual machine [6] 111 and they are all grounded on the erroneous assumption that in his articles 112 Turing may have mathematically demonstrated how a UTM can compute 113 any algorithm (i.e. the mathematical function that formally describes the 114 set of instructions or program of the virtual machine) performed by any 115 other machine with any architecture, given enough time and memory. 116

<sup>117</sup> What Turing did demonstrate is that a UTM can realize any algorithm <sup>118</sup> characterised by the following requirements (which define the 'mechanical <sup>119</sup> method'):

 finite number of exact instructions (each instruction expressed with a finite number of symbols) to make the machine change from one functional state to the following one.

2. Finite number of state transitions to produce the expected result.

In principle, a human being can carry it out only aided by paper andpencil.

4. It does not require insight or ingenuity to be carried out<sup>3</sup>.

For the purpose of this article, it is sufficient to point out that the set of hypothetic algorithms realized by any TM is countable, that is to say, it is characterized by the same order of infinite of the integers. On the contrary, the number of all the hypothetic computable algorithms is uncountable (i.e. of a higher order of infinite): hence, there is an infinite number of algorithms

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 $<sup>^{3}</sup>$ These notions have a formal and rigourous equivalent[16, 3]: for the purpose of this paper it is sufficient to refer to their informal version.

which have a mathematical description and cannot be realized by a UTM,
even if they are realized by differently structured systems.

If the algorithms implemented by neural systems are not found to meet at 134 least one of the four requirements for Turing-computability, it must be con-135 cluded that a UTM may not simulate or even describe information processes 136 in living beings. Consequently, it is necessary to study the way biological 137 neural systems process their data, before formulating any hypothesis about 138 the possibility to realize such processes by means of a virtual machine. Un-139 der these circumstances, the hypothesis of multiple realizations of mental 140 processes may be empirically falsified: MRT cannot be established a priori. 141 It may be argued that even if we could find out that neural systems do 142 not realize Turing-computable algorithms, this finding by itself would not 143 be enough to discard multiple realizability. A new hypothetical and more 144 powerful virtual machine might be conceived: different from the known Tur-145 ing machines, it might widen the range of realizable algorithms, overcoming 146 some of, if not all, the weak points of the classic machines. 147

Nonetheless, it seems that such a powerful virtual machine is unlikely to 148 come and it is usually considered mathematically implausible<sup>4</sup>. Even if it 149 were plausible, this objection would not lead far from the prospected path: 150 these new hypothetic systems would not be asked to simulate a generic 151 new set of algorithms but those specific of the parallel distributed -neural-152 systems. Once again, in order to be sure that the proper set of algorithms 153 is part of the domain of these new machines (proving the soundness of 154 MRT), it would be necessary to know beforehand what sort of algorithms 155 are implemented by neural systems. 156

This conclusion leads to the second reasoning against the plausibility of the MRT. There is a particular causal relation between the physical structure of a neural system and the algorithm it implements: a neural network realizes a sheaf of sets of mathematical functions<sup>5</sup> defined by its architecture and by the computation performed by each single node of the network. The values assigned to the other variables, such as the weights of the synapses

<sup>&</sup>lt;sup>4</sup>The existence and the features of devices that may result to be able to implement such Turing-incomputable algorithms have been debated at least for five decades. An essential bibliography and a brief account of this debate can be found in section two of the cited Copeland's article [6]. As a matter of fact, the probabilistic automaton already represents a virtual machine which is able to realize a wider set of algorithms, if compared to a TM. I mainly refer to the TM for the convenience of the reasoning, but the criticism is valid for the probabilistic automaton as well: the set of algorithms realized is still countable and the algorithms themselves are characterized by similar features.

<sup>&</sup>lt;sup>5</sup>E.g. the equation (ax + by = k) describes a sheaf of straight lines. If we fix the constants (in this case: a, b, k) attributing them a value, the result is the equation of a single straight line (e.g. 2x + 3y = 1). A set of straight lines describes the equations combined in single or multiple systems.

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(i.e. the electrochemical conductibility of the synapses), fix the constants
for any specific set of algorithms within this sheaf. Every modification in
the architecture of the network or in the processes of the single nodes leads
to a system that can or cannot solve a specific given task<sup>6</sup>.

If we use simple connectionist models, the sheaf of algorithms imple-167 mented can be mathematically described with ease: in these conditions, the 168 analysis of the relation between the neural structure and the implemented 169 algorithm makes us conclude that the former has a causal influence on the 170 latter. Nonetheless, even if the systems show a higher order of complex-171 ity (such as those proper of biological networks), it is possible to have an 172 idea of the sheaf of algorithms determined by the architecture, especially 173 considering that, though extremely complex, single neurons compute their 174 electrochemical signals in a way that can be described by adequate mathe-175 matical functions. In a few words, different neural systems realize different 176 algorithms, require different amount of energy and time to perform the 177 same task and -due to differences in vector conversion- differ in the way the 178 information is encoded or stored, in the categories developed and in their 179 resistance to physical damages. Thus, mathematical analysis of neural sys-180 tems is telling us a different story from the one told by the MRT: in order 181 to be able to process information -precisely- in the same way, two neural 182 systems must be physically identical (i.e. two biological neural systems can 183 hardly ever be functionally isomorphic due to the known structural differ-184 ences across species and within the same one). 185

It is still possible to claim that whether or not two neural systems may 186 perfectly match their processes implementing the same algorithm, this would 187 not affect the hypothesis that a serial device may be conceived realizing neu-188 ral processes. Once a probabilistic automaton were shown simulating the 189 information processes of a neural system, the possibility to separate single 190 states in the virtual machine would make it irrelevant for the MRT the 191 whole second reasoning. Yet, the problem with this criticism is that it does 192 not consider both the arguments so far described at the same time: 193

A. Whether or not a virtual machine may realize the set of instructions implemented by a neural system can only be established a posteriori.

B. The physical structure in neural systems is directly responsible for the
 processes implemented.

<sup>198</sup> The two premises A and B lead inevitably to:

 $<sup>^{6}</sup>$ The logical operator XOR is often cited in literature: it is known that there is no way to realize this computation with a single layer neural network (e.g. see [14, chap. 19, sect. 3].

<sup>199</sup> C. In order to support an anti-reductionist path (MRT), it is necessary

to use a reductionist strategy, seeking the knowledge concerning the

<sup>201</sup> processes realized by a neural system.

When everything is taken into consideration, the proof in favour of the multiple realizability of the mental states would be reached after it had become irrelevant.

The third reason against the plausibility of the MRT is grounded on 205 the computational inadequacy of serial systems in simulating the unique 206 features of biological neural systems. Biological systems deal with contin-207 uous and infinite inputs, processes and outputs, processing information in 208 a flow; on the contrary, a virtual machine necessarily works with discrete 209 and finite data and state transitions, following a step-by-step procedure. 210 External data can reprogram a UTM to make it change its processes (once 211 the input has changed the set of instructions, the device can also apply its 212 rules to previously incomputable data), but the neural systems are able to 213 change their processes both depending on and independently of the input. 214 For instance, biological systems based on neural structures require a specific 215 amount of energies in order to activate their systems: a lack of energy mod-216 ifies the computational processes by means of a change in the computation 217 performed in the single neurons of the network. This change takes place 218 independently of both the awareness and the perception of such a lack in 219 the organism This feature is not limited to the energy requirements: any 220 physical alteration<sup>7</sup> directly modifies the way the information is processed 221 by the system, but cannot be considered as part of the input. 222

A simulation with a Universal Turing machine can hardly give an account of these phenomena, despite the fact that they are very frequent in all living beings based on neural systems. Interestingly, Fodor [7] has used the argument of plasticity and degeneracy to propose his generalised version of the theory, but I think that this argument can be of use also against the virtual machine hypothesis, at least until these systems will be able to realize algorithms which can only be reprogrammed by input information.

Lastly, such differences make the parallel neural systems more robust in respect of time and energy requirements: if the processes are suddenly interrupted due to a lack of time, these systems are still able to give an output, even if it will probably differ from the one the system would have reached having sufficient amount of time. On the contrary, the mechanical method implies that a serial system needs to follow all the given instructions

 $<sup>^7\</sup>mathrm{E.g.}$  structural damages or any other alteration of the neural architecture, chemical or electrical interference in electrochemical synapses, modification of the metabolic state of the neurons, etc.

in order to perform its transition among states: the lack of the time required
to accomplish it would cause a failure in giving an output.

# <sup>238</sup> 3 Making it through the MRT

It may be argued that it is here discussed the multiple realization of a 239 whole set of instructions, but the object of the MRT is a single, indepen-240 dent and isolated functional state, which has its equivalent in the mental 241 state/psychological predicate of a living being. Nonetheless, the supposed 242 isolation of single psychological predicates such as pain, hunger, etc. is ac-243 ceptable within the context of the known virtual machines, such as the UTM 244 and the probabilistic automaton: these machines are characterised by serial 245 processes and therefore allow the existence of autonomous functional states. 246 Once the identification of the mind with virtual machines is disputed, the 247 existence of states of this sort in the mind is challenged too: our self-beliefs 248 about them may be misleading. 249

Let us push this line of thought a little farther. This article has outlined the following proportion:

Set of instruction: Turing machine = algorithm: system whose processes
 are mathematically describable

<sup>254</sup> It may be argued that this proportion implies the following:

 $_{255}$  Functional state: Turing machine = assignation of values to all variables

 $_{\tt 256}$   $\,$  in the algorithm: system whose processes are mathematically describable

In the set of parallel neural systems (which is a subset of the mathemat-257 ically describable systems), this proportion would imply that a particular 258 kind of activation pattern would take the place of the third term in the 259 second proportion. Though different from the 'C-nerve activation' correctly 260 defined as *philosopher's fiction*[1], this would be anyway a completely theo-261 retical object: a sort of photography of the entire structure, taking into ac-262 count the whole network, the activation and metabolic status of all neurons 263 and the disposition of every synapse to propagate its signals. Consequently, 264 any change in any of the variables involved, would generate a different assig-265 nation to the variables as well as a different mental state, a conclusion that 266 may seem to lead to an unusable theoretical object. 267

The problem is that biological neural networks are dynamical information processing systems, and consequently this perspective brings forth the concept of a theoretical object (the photography of the whole structure) characterised by an unavoidable incoherence. If the new definitions imply a concept of mental state which is both unusable and incoherent, then it seems it would be a good idea to discard the whole thesis, on the basis of its implications.

I think this is not a good reasoning: an analogy with the field of analysis

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in mathematics should help in this case. A sheaf of straight lines can be 276 277 studied both independently of the assignations of values to its constants and after the partial or complete assignation of the same values; the variables 278 also contribute to locate specific parts or single points on the line analysed. 279 As a consequence, it is perfectly plausible to imagine general rules that can 280 be applied to parallel neural systems (e.g. the computation performed by 281 a single neuron is almost the same in every organism showing a central or 282 distributed neural system: this is the assignation of value to a constant), 283 other rules that are species specific (the macro structure of the neural net-284 work shows its similarities) and finally those rules which are single-structure 285 specific and vary within a single organism depending on its natural devel-286 opment, experience and accidents. The use of the fine and coarse grain of 287 analysis [1], should make it possible to relate the new born theoretical men-288 tal states — indeed a dynamic concept, far from the static serial equivalent, 289 but still usable- to the variances here described across species or within the 290 single organism. 291

This use of the mathematical descriptions does not lead to a hyper local 292 reductionism: the single events in the flow of continuous processes of the 293 system are still comparable within the same species with an acceptable fine 294 grain of analysis and the tool that allows such a comparison relies again 295 in the mathematical description of the algorithms realised by the neural 296 processes. Furthermore, there are many advantages in pursuing the use of 297 this tool to understand mind processes. The algorithms describe the way 298 every possible signal is computed by a system: they are not influenced by 299 the presence of a specific stimulus or a combination of stimuli, neither they 300 rely on the analysis of visible behaviours or other forms of output. As 301 it was originally conceived by Putnam concerning the set of instructions 302 of a probabilistic automaton, the specific study of the algorithms imple-303 mented by neural system would allow to describe every possible process 304 these system perform in each of their layers, reaching important results in 305 the understanding of the observable and hidden phenomena<sup>8</sup>. 306

#### 307 4 Conclusions

This paper states a methodological problem. There is no computational device able to realize all the uncountable possible algorithms: as a consequence, if the object of mind studies are the psychological predicates, it is necessary to study the specific processes that generate them. Whether or not these will result to be multiply realized, the computational study of

<sup>&</sup>lt;sup>8</sup>Along this path, the main obstacle is represented by the epistemic indeterminacy due to the order of complexity of the biological neural systems, but I assume that grounding the models on the findings in neuroscience, a better explanatory value will be granted.

<sup>313</sup> neural structures is the necessary first step of a realistic approach to the
<sup>314</sup> mind. Furthermore, contrary to what expected by the MRT, the more sci<sup>315</sup> ence gives us tools to investigate neural systems, the more it seems that the
<sup>316</sup> processes they implement are supervened by the physical matter and are
<sup>317</sup> characterised by a series of unique features.

Whenever the processes realized by a particular system are inaccessible, 318 the only way to attempt an analysis consists in assuming that another sys-319 tem, whose processes are accessible, is realizing some of the processes of the 320 first inaccessible system. This procedure creates a useful analogy allowing 321 an analysis narrowed to a part of the whole set of processes of the acces-322 sible system: as a consequence, the new aimed description is partial and 323 indirect, because it refers to the supposed analogous system rather than to 324 the original one. 325

My claim is that when multiple realizability is applied to neural systems, 326 it is useful to conceive it as a tool giving access to incomplete descriptions of 327 the psychological predicates: a similar constraint does not entail to discard 328 the procedure as a whole, because there are still cases in which there is no or 320 little access to complete descriptions. Nevertheless, if a complete description 330 is accessible or if a better analogy is established (due to an accessible system 331 which is closer to the unaccessible one), then the new description must be 332 preferred to the partial one formerly achieved. In the field of mind studies, 333 in the past few years, the mental processes are becoming more and more 334 accessible and consequently new descriptions will be formalized thanks to 335 this change: on this new ground, new explanatory theories will be built, 336 showing substantial divergence if compared with the ones formerly inferred 337 on the ground of the MRT. 338

In the attempt to save the MRT from Shapiro's remarks [15], Rosenberg 330 has stated that this theory has been proposed to explain the absence of dis-340 coverable psychophysical laws in a way compatible with physicalism[13]. It 341 seems today that we are moving towards the finding of these laws: should 342 this happen by means of the mathematical description of the processes re-343 alised by the neural systems, the prediction here supported is that the mul-344 tiple realizability tool will see the fields it has been applied so far restrained, 345 in favour of the new tools. 346

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